

Greater San Diego Hunter Jumper Association

Established 2001



RULE BOOK

Effective: December 1, 2024

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All rule changes are effective December 1, 2024, unless otherwise specified, for the 2025 competition year. Rule book may be downloaded on www.gsdhja.org.

2025 RULES AND REGULATIONS OF THE GREATER SAN DIEGO HUNTER AND JUMPER ASSOCIATION

All horse shows recognized by the Greater San Diego Hunter and Jumper Association, Inc. ("GSDHJA") and every person participating at the competition including exhibitor, owner, lessee, manager, agent, rider, handler, judge, steward, competition official, or employee is subject to the rules of the GSDHJA.

In the event a show member of this Association is also a regular member competition of United States Equestrian Federation, Inc. ("USEF") and there is a conflict of rules, the rules of USEF shall prevail.

In the event a show member of this Association (held within the boundaries of the state of California) is also a show member of another horse show association other than USEF and there is a conflict of rules, the rules of the GSDHJA shall prevail.

Rule I- MEMBERSHIP

PART I - MEMBERS

The membership year is from December 1, 2024 until November 30, 2025.

Section 1. INDIVIDUAL MEMBERS consist of those persons or business who becomes a member upon filing an application for membership and paying the dues fixed by the Association. There are no residency requirements. The owners of horses competing for year-end awards must be members. The owner may be an individual or business. Trainers of Regular members must be members in good standing in order for members to accrue points for awards and/or compete at the Championship Show. There shall be the following types of memberships:

1) Regular Membership

(a) Adult Amateur members - those persons who have reached their 18th birthday on or before December 1 of the membership year and are amateurs in compliance with the USEF amateur status rules

(b) Junior members - those persons who have not reached their 18th birthday on or before December 1 of the membership year.

2) Trainer Membership

(a) Professional members – Those persons who conduct themselves as a professional or who are not eligible to ride as an amateur according to USEF amateur rules.

3) Business Membership

(a) Business members - any barn, stable, business or sponsor.

Section 2. SHOW MEMBERS consist of those corporations, organizations, associations, and others holding horse shows.

MEMBER IN GOOD STANDING

A member in good standing is a member who pays all required dues and fees promptly and on time; is looked upon favorably within the equestrian and civic community and by the GSDHJA Board of Directors; does not show a history of GSDHJA rules violations, fiduciary improprieties

in the community, unprofessional or unsportsmanlike conduct within the equestrian community, expulsion or suspension from equestrian organizations; and does not show a history of litigations actions or other inappropriate conduct as deemed unfavorable by the GSDHJA Board of Directors.

Members who are suspended from other equestrian organizations may be suspended from GSDHJA

Section 3. APPLICATION FOR MEMBERSHIP - Applications for individual membership shall be made online at www.gsdhja.org.

Section 4. INDEBTEDNESS - Any GSDHJA member show may inform the Executive Secretary of the Association of exhibitor indebtedness. Any exhibitor who is indebted to any GSDHJA member show shall not be considered in good standing if the debt stays outstanding for more than 30 days following notice. Unless indebtedness is satisfied within the 30 day period, any points accumulated by such exhibitor and/or horses shall be withheld and not considered for any Year End Awards. If the Member is a Professional Member, his/her students may not receive points as long as the trainer is not in good standing. The GSDHJA and/or the respective horse show involved in such a proceeding shall reserve the right to add any fees allowed by law in the collection of bad debts. .

PART II - SHOW MEMBERS

Section 1. RECOGNIZED SHOWS - The term "recognized show" when used herein includes all shows who are members of this Association. Only shows in good standing can be recognized by the GSDHJA. Recognized shows shall be classified as such for the purposes of accruing Year End Award points.

SHOW DATES

Show dates should be submitted by horse show management for review by January 1st. Show dates must be finalized by April 1st. Any show date submitted or changed after the April 1st deadline is subject to the board's approval.

FINES

Failure by show management to comply with the rules of the GSDHJA may result in a \$100.00 fine.

RULE II - EXHIBITORS, RIDERS, AND TRAINERS

PART I - RESPONSIBILITIES

The responsibilities of exhibitors, riders, and handlers shall be the same as those found in the current USEF Rule Book where applicable. Recognized show participants should be especially cognizant of the following requirements.

Section 1. RULES - Knowledge of and compliance with the rules of USEF and the GSDHJA.

Section 2. AMATEUR STATUS

Amateur Status shall be declared on the GSDHJA membership application.

AMATEUR CLASSIFICATION –

1. Amateur. Regardless of one's equestrian skills and/or accomplishments, a person is an amateur if after his 18th birthday, he has not engaged in any of the activities identified in paragraph 4 below.
2. Remuneration. Remuneration is defined as compensation or payment in any form such as cash, goods, sponsorships, discounts or services; reimbursement of any expenses; trade or in-kind exchange of goods or services such as board or training.
3. Permitted activities by Amateur. An Amateur is permitted to do the following:
 - a. Accept reimbursement for actual expenses associated with conducting classroom seminars for a not-for-profit organization, therapeutic riding programs, or programs for charitable organizations approved in advance by the Federation.
 - b. Act as a camp counselor when not hired in the exclusive capacity as a riding instructor; assist in setting schooling fences without remuneration; give instruction or training to handicapped riders for therapeutic purposes.
 - c. Appear in advertisements and/or articles related to acknowledgement of one's own personal or business sponsorship of a competition and/or awards earned by one's owned horses.
 - d. Accept prize money as the owner of a horse in any class other than equitation or showmanship classes.
 - e. Accept prize money in Dressage.
 - f. Accept a non-monetary token gift of appreciation valued less than \$300 annually.
 - g. Serve as an intern for college credit or course requirements at an accredited institution provided one has never held professional status with the Federation or any other equestrian National Federation. In addition, one may accept reimbursement for expenses without profit, as prescribed by the educational institution's program, for the internship.
 - h. Write books or articles related to horses.
 - i. Accept remuneration for providing service in one's capacity as a: clinic manager or organizer (so long as they are not performing the activities of instructor or trainer), presenter or panelist at a Federation licensed officials' clinic, competition manager, competition secretary, judge, steward, technical delegate, course designer, announcer, TV commentator, veterinarian, groom, farrier, tack shop operator, breeder, or boarder, or horse transporter.
 - j. Accept reimbursement for any bona fide expenses directly related to the horse (i.e. farrier/vet bills, entries). Travel, hotel, equipment, and room and board are not considered bona fide expenses.
 - k. Entries for non-under saddle classes in amateur sections at hunter, jumper or hunter/jumper competitions, must be paid either (i) directly to the competition by the Amateur or by the Amateur's family or (ii) by someone whom the Amateur or the Amateur's family reimburses within 90 days of the last day of the competition for which entries were paid.
4. Professional based on one's own activities. Unless expressly permitted above, a person is a professional if after his 18th birthday he does any of the following:
 - a. Accepts remuneration AND rides, exercises, drives, shows, trains, assists in training, schools or conducts clinics or seminars.
 - b. Accepts remuneration AND gives riding or driving lessons, showmanship lessons, equitation lessons, trains horses, or provides consultation services in riding, driving, showmanship, equitation, or training of horses.

- c. Accepts remuneration AND acts as an employee in a position such as a groom, farrier, bookkeeper, veterinarian or barn manager AND instructs, rides, drives, shows, trains or schools horses that are owned, boarded or trained by his employer, any member of his employer's family, or a business in which his employer has an ownership interest.
 - d. Accepts remuneration AND uses his name, photograph or other form of personal association as a horseperson in connection with any advertisement or product/service for sale, including but not limited to apparel, equipment or property.
 - e. Accepts prize money unless permitted in paragraph 3d or 3e above.
 - f. Rides, drives or shows any horse that a cohabitant or family member or a cohabitant or family member's business receives remuneration for boarding, training, riding, driving or showing. A cohabitant or family member of a trainer may not absolve themselves of this rule by entering into a lease or any other agreement for a horse owned by a client of the trainer.
 - g. Gives instruction to any person or rides, drives, or shows any horse, for which activity his cohabitant or another person in his family or business in which his cohabitant or a family member controls will receive remuneration for the activity. A cohabitant or family member of a trainer may not absolve themselves of this rule by entering into a lease or any other agreement for a horse owned by a client of the trainer.
 - h. Accepts remuneration AND acts as an agent in the sale of a horse or pony or accepts a horse or pony on consignment for the purpose of sale or training that is not owned by him, his cohabitant, or a member of his family, a farm/ranch/syndicate/partnership/corporation/business in which he, his cohabitant or a member of his family controls.
 - i. Advertises one's equestrian services such as training or instruction.
 - j. Accepts remuneration AND acts as an intern, apprentice, or working student whose responsibilities include, but are not limited to, riding, driving, showmanship, handling, showing, training or assisting in training, giving lessons/coaching and/or schooling horses other than horses actually owned by him.
 - k. Accepts remuneration in excess of rental fee for use of a facility, ring or school horses.
 - l. Accepts remuneration for such use AND uses commercial logoed items while on competition grounds unless expressly permitted by applicable division rules.
5. Professional based on one's own activity along with another's. A person is also deemed a professional after his 18th birthday, if he accepts remuneration for his spouse, family member, or cohabitant engaging in any activity enumerated in 4 a-l above. For the purposes of this rule, the term cohabitant is defined as any individuals living together in a relationship, as would a married couple, but not legally married.

Section 3. PONY MEASUREMENT CARD – In order to show at GSDHJA shows in the pony division, pony must meet USEF pony standards. If pony height is protested, a valid USEF card may be presented. If a pony does not have a USEF card, the pony must be measured by a licensed USEF steward with a GSDHJA Board member present within 30 days.

RULE III – PROTESTS AND RULE AMENDMENTS

Section 1 - PROTESTS

Protest of an alleged violation of a GSDHJA rule must be made in writing via the Protests link on www.gsdhja.org site within 30 days of the occurrence of the alleged violation, and be accompanied by a protest deposit of \$50. The Hearing Committee will review the written protest

and make written notice to the accused by certified mail. Accused will have 14 days from receipt of notice to contest the charges. If the protest is upheld, the \$50 will be returned to the protester. Any anonymous informal protest brought to the board's attention will be addressed at the Board's discretion. All violations requiring returning and redistributing prizes will be assessed fines to cover all costs involved plus a \$50 fine. All fines shall be levied by the Hearing Committee.

Section 2 – RULE AMENDMENTS

General rule changes will be effective on December 1 unless otherwise noted. Any committee may refer any matter to the GSDHJA Board of Directors for adjudication. Rule change proposals must be submitted to the Board in writing via the Support link on www.gsdhja.org site prior to August 1st in order to be considered by the Board of Directors for a December 1st effective date.

RULE IV - EQUITATION DIVISION

GENERAL - Any rider not having his mount under sufficient control will be dismissed from the ring and disqualified from class. Unsoundness does not penalize a competitor unless it is sufficiently severe to impair the required performance. In such cases, the imposition of a penalty is at the judge's discretion. Horses may not be ridden by more than one rider per class.

PART I - PERSONAL ATTIRE

1. Protective headgear. All riders must wear protective headgear. While competing in a class, if a rider's chin strap becomes unfastened, the rider may stop, re-fasten the chin strap and continue his/her performance without penalty or elimination. A judge may, but is not required, to stop a rider and ask them to refasten a chin strap which has become unfastened, again without penalty to the rider. Headgear must be free from non-traditional adornment. Any exhibitor may wear a protective vest either body protecting or inflatable, specifically designed for use in equestrian sport in any division or class without penalty from the judge.

2. Attire. Riders are required to wear conservatively colored coats (black, blue, green, grey or brown) which are free from adornment which in the judge's opinion is overly distracting. Shirts must have a choker, similar collar or tie. Breeches may be buff, canary, tan, rust or white.

3. Spurs, crops or bats are optional but if used must be a conservative color.

4. Inappropriate attire. When management permits Hunter/Jumping Seat Equitation riders to ride without jackets, riders must wear traditional, short, or long-sleeved riding shirts with chokers or ties. Polo shirts and full chaps are not permitted except in unjudged warm-up classes.

Management or Judge may eliminate an exhibitor who is inappropriately attired. TACK

PART II - TACK

1. In Hunter Seat Equitation, snaffles, pelhams and full bridles, all with cavesson nose bands, are required. Judges may penalize, but may not eliminate, a horse or pony that competes in a snaffle, pelham or full bridle that is unconventional. Judges must eliminate a horse or pony that competes in an illegal bit or a noseband other than a cavesson. Illegal bits include, but are not limited to, two rings, three rings, gags (other than the hunter gag), et cetera. Illegal nosebands include, but are not limited to, drop, flash and figure eight nosebands.

2. In Jumping Seat equitation, snaffles, pelhams, full bridles, gags, two ring or three ring bits are required. Judges may penalize, but may not eliminate, a horse or pony that competes in a snaffle, pelham, or full bridle that is unconventional. Judges must eliminate a horse or pony that competes in an illegal bit or noseband. Legal nosebands include leather cavesson, flash and figure eight. Illegal nosebands include but are not limited to drop nosebands.

3. Boots and conservative colored bandages are permitted. Type of saddle is optional. Martingales are permitted in classes over obstacles and in the jumping phase of classes requiring both jumping and flat work. Martingales are not permitted on the flat in any class or phase unless class specifications allow their use. Changing of bits between phases is permissible.
4. When showing in the Hunter/Jumping Seat Equitation section it is recommended that riders use traditional stainless steel stirrup irons that promote proper position of the foot in the iron as well as a correct leg position. It is further recommended that riders use stirrup irons that allow judges a clear and unobstructed view of the position of the foot in the stirrup. Judges may not eliminate a rider for using a particular style of stirrup iron. (Exception: see USEF EQ101.4)
5. Electronic Communication Devices.
 - a. No mounted exhibitor may wear or carry an electronic communication device (i.e., cellular telephone, pager, walkie talkie, etc.) while in the competition ring. The penalty for wearing or carrying a forbidden device if observed by the judge may be elimination from the class during which the device was worn or carried.
 - b. Electronic communication devices used for purposes of coaching, etc., between competitors and individuals outside the ring shall be prohibited in all classes.
8. A rider will be eliminated for competing with a tail wrap.

PART III - CLASS ROUTINE

1. Over obstacles:
 - a. The performance begins when the horse enters the ring.
 - b. Each competitor's round will be scored on the rider's performance.
 - c. Each competitor may circle once before approaching the first obstacle. He then proceeds around the course keeping an even pace throughout.
 - d. If a refusal occurs in a double or triple, competitors must re-jump all obstacles in the combination.
 - e. The judge will determine a base score for each competitor's performance. A knock down penalty of four (4) points per rail will be deducted from the base score.
 - f. In classes with a time allowed, a one (1) point deduction per second over the time allowed will be deducted from the base score.
 - g. The following constitute major faults:
 1. A refusal.
 2. Trotting on course when not part of a test.
 3. Crossing your track; A track is established once a horse has landed from a fence or completes a required test and follows the horse until the consecutive fence is jumped or the next test is executed. Upon completion of each consecutive fence or performance of the next test, the track is erased. Crossing a track between obstacles and/or required tests shall constitute a disobedience and will be penalized by the judge(s). Exceptions: a. A course diagram that requires a rider to cross his track. b. Snake or multiple panel jumps that are jumped consecutively
 - h. The following constitute faults at the judge's discretion:
 1. A loss of stirrup(s).
 2. A loss of rein(s).
 - i. An eliminated rider must leave the ring immediately. If elimination occurs during a ride-off, the competitor is placed last of all those chosen for the ride-off, but placed before any riders not participating (see EQ112). The following actions will result in elimination:
 1. Fall of horse and rider (rider shall not remount in the ring).
 2. Three cumulative refusals. .
 3. Off course.
 4. Trotting or cantering through the in-gate or out-gate.

j. Any or all competitors can be called back to perform at a walk, trot and canter or to execute any appropriate tests included in class requirements. If a rider does not attempt a part of the test (e.g., fails to back, fails to halt) a score of 50 shall be given for the first occurrence. If a rider attempts the test, but encounters difficulty (e.g., loss of counter lead, breaking to the canter in front of a trot fence), up to 10 points may be deducted depending on severity, for each occurrence.

2. Flat Classes and Flat Phases.

a. In Hunter Seat or Jumping Seat Equitation flat classes or phases, judges must work competitors in groups of twenty (20) or less.

b. Light contact with the horse's mouth is required.

c. Martingales are not permitted on the flat in any class or phase unless class specifications allow their use.

D. Competitors shall proceed at least once around the ring at each gait and, on command, reverse and repeat. The order to reverse can be executed by turning either toward or away from the rail. Entries then line up on command.

e. All tests must be on the flat.

f. Open Equitation classes for riders 12 years of age riders may be asked to work collectively without stirrups.

g. Open Equitation classes for riders 12 years of age and older, judges may call for more advanced flatwork such as shoulder in, shoulder out, haunches in, haunches out, and changing direction collectively.

3. Outside assistance will be penalized at the judge's discretion.

4. In cases of broken equipment or loss of shoe, the competitor must continue or be eliminated. Exception for protective headgear.

PART IV - TESTS FROM WHICH JUDGES MUST CHOOSE

ADDITIONAL TESTING:

Tests may be performed either collectively or individually but no other tests may be used.

Instructions must be publicly announced. A judge may ask riders to re-jump an abbreviated or shortened form of the original course. NOTE: In Hunter/Jumping Seat Equitation classes, any exhibitor who does not participate in the testing is placed last of those competitors called back to test. Should more than one exhibitor fail to return for testing they will be placed at the judge's discretion. If exhibitors are called back collectively to test, they must remain in the ring until all exhibitors have completed the test. Equitation tests must not have exhibitors trotting or cantering through in gate or out gate; any exhibitor choosing to trot or canter through the in-gate or out-gate must be eliminated (see EQ107). Obstacles jumped in an equitation test must have been included in the original course. Jumps must be jumped in the original direction unless otherwise specified.

1. Halt (4 to 6 seconds) or halt and back. When riders working collectively are asked to halt and then back, they must not be penalized if they walk forward a few steps and halt after backing.

2. Hand gallop. A hand gallop may be used on the approach to a jump.

3. Figure eight at trot, demonstrating change of diagonals.

4. Figure eight at canter on correct lead, demonstrating simple change of lead. This is a change whereby the horse is brought back into a walk or trot (either is acceptable unless the judge specifies) and restarted into a canter on the opposite lead. Figures to be commenced in center of two circles so that one change of lead is shown.

5. Work collectively or individually at a walk, trot and/or canter.

6. Jump low obstacles at a trot as well as at a canter. The maximum height and spread for a trot jump is 3' for horses, 2' for ponies in classes restricted to ponies.

7. Jump obstacles on figure eight course.
8. Question(s) regarding basic horsemanship, tack and equipment and conformation.
9. Ride without stirrups, riders must be allowed option to cross stirrups.
10. Jump low obstacles at a walk as well as at a canter. The maximum height and spread for a walk jump is 2'.
11. Dismount and mount. Individually.
12. Turn on the forehand done through the walk or the halt.
13. Figure eight at canter on correct lead demonstrating flying change of lead.
14. Execute serpentine at a trot and/or canter on correct lead demonstrating simple or flying changes of lead.
15. Change leads on a line demonstrating a simple or flying change of lead.
16. Change horses. (Note: this test is the equivalent of two tests.)
17. Canter on counter lead. (Note: no more than twelve horses may counter canter at one time.) A canter on the counter lead may be used on the approach to a jump.
18. Turn on the haunches from the walk.
19. Demonstration ride of approximately one minute. Rider must advise judge beforehand what ride he plans to demonstrate.

RULE V - AGE EQUITATION

PART 1 - FENCE HEIGHTS

The fence heights for the age equitation sections shall be as follows:

1. 11 and under: fences 2'3 and no combinations.
2. 12 through 14: fences 2'6 and no combinations.
3. 15 through 17: fences 2'9", combinations are allowed.
4. 18 and over: fences 2'9", combinations are allowed.

PART II - COMBINING AGE GROUPS IN EQUITATION SECTION CLASSES

Classes for Equitation may be combined if there are less than two entries in any section. In equitation over fences classes, riders must compete at the correct fence height for their age. No combination may be included in the course if age 14 and under riders are included.

RULE VI– ALL GSDHJA MEDALS

Minimum of (2) riders must compete for class to count. Total of (3) points are necessary to qualify for finals for Flat Medal, Stirrup Cup 2' Medal, Green Rider 2'3 Medal and 2'6 Jr Mini Medal and (1) point for Adult 2'6 Medal, Child/Adult 2'9 Medal, 3' Medal, & Jr/Am 3'3 Medal. AFTER JULY 1ST, riders who have accumulated 12 or more points, may not compete again until the finals. Riders accumulating the minimum of 1 or 3 points per respective medal class shall receive year-end award medal. See website for point scale (gsdhja.org). All past GSDHJA medal finals winners are ineligible to compete in that same class.

GSDHJA FLAT MEDAL

PART I - GSDHJA FLAT MEDAL CLASS SPECIFICATIONS

All entries will work collectively on the flat and asked to demonstrate at least six advanced flat work skills such as: lengthening and/or collection of stride, counter canter (no more than 12 at a time), turn on haunches, turn on forehand, work w/out irons and/or other tests deemed appropriate by judge.

PART II - GSDHJA FLAT MEDAL FINALS SPECIFICATIONS

All entries will work collectively on the flat and will be asked to demonstrate advanced flat work skills such as: lengthening and/or collection of stride, counter canter, turn on the haunches, turn on the forehand, work without irons, and/or other tests deemed appropriate by judges. No more than twelve at a time to counter canter. Minimum of top 4 to work off.

GSDHJA 3'3 JUNIOR/AMATEUR MEDAL

PART I - GSDHJA 3'3 JUNIOR/AMATEUR MEDAL CLASS SPECIFICATIONS

All entries to jump a medal type course of fences 3'3 including at least two changes of direction. Work-off is optional. Riders may cross enter the GSDHJA 3'0 Medal, at same show including the Finals.

PART II – GSDHJA 3'3 JUNIOR/AMATEUR MEDAL FINALS SPECIFICATIONS

All entries to jump a medal type course of fences 3'3 including at least two changes of direction. The top twelve to return for a second round, and minimum of top four to work off. Riders are allowed to cross enter into the Flat Medal and 3'0 Medal Finals.

GSDHJA 3'0 MEDAL

PART I - GSDHJA 3'0 MEDAL CLASS SPECIFICATIONS

All entries to jump a medal type course of fences 3'0" including at least two changes of direction. A work-off is mandatory for at least the top 4 riders, if possible. Riders may not cross enter the GSDHJA Mini Medal at the same show, including the Finals. Riders who have participated in any medal finals in which the fences exceeded 3'3" within the past 5 years may not compete in the GSDHJA Medal or Finals.

PART II – GSDHJA 3'0 MEDAL FINALS SPECIFICATIONS

All entries to jump a medal type course of fences 3'0 including at least two changes of direction. The top twelve to return for a second round, and minimum of top four to work off. Riders are allowed to cross enter into the Flat Medal and 3'3 Jr/Am Medal Finals OR Child/Adult Medal, but not both. Riders who have participated in any medal finals in which the fences exceeded 3'3 w/in the past 5 years may not compete in the GSDHJA Medal or Finals

GSDHJA CHILD/ADULT MEDAL

PART I - GSDHJA CHILD/ADULT MEDAL CLASS SPECIFICATIONS

All entries to jump a medal type course of fences 2'9" including at least two changes of direction. Work-off is optional. Riders may cross enter the GSDHJA Mini Medal OR 3'0 Medal (but not both), at same show including the Finals. Riders who have participated in any medal finals in which the fences exceeded 3'3" w/in the past 5 years may not compete in the GSDHJA CH/Adult Medal or Finals.

PART II - GSDHJA CHILD/ADULT MEDAL FINALS SPECIFICATIONS All entries to jump a medal type course of fences 2'9 including at least two changes of direction. The top twelve to return for a second round, and minimum of top four to work off. Riders are allowed to cross enter into the Flat Medal and 3'0 Medal OR 2'6 Mini/AA Medal (but not both). Riders who have

participated in any medal finals in which the fences exceeded 3'3 w/in the past 5 years may not compete in the GSDHJA Child/Adult Medal or Finals.

GSDHJA "Juniors Only" MINI MEDAL

PART I - GSDHJA MINI MEDAL CLASS SPECIFICATIONS

All entries to jump a medal type course of fences 2'6". Course will incorporate 2 standard tests and include at least two changes of direction. Work-off is at the judge's discretion. Riders may cross enter the GSDHJA Green Rider Medal (except for the Finals), OR GSDHJA Child/Adult Medal (but not both) at the same show. Riders may not cross enter the GSDHJA Medal at the same show, including the Finals. If class does not meet 2 rider minimum, it may be combined with AA medal. Riders who have participated in any medal in which the fences exceeded 3'0" within the past 5 years may not compete in the GSDHJA Mini Medal or Finals.

PART II - GSDHJA MINI MEDAL FINALS SPECIFICATIONS

All entries to jump a medal type course of fences 2'6 including at least two changes of direction. The top twelve to return for a second round, and minimum of top four to work off. Riders are allowed to cross enter into the Flat Medal and 2'9 Child/Adult Medal. Riders who have participated in any medal class in which the fences exceeded 3'0 within the past 5 years may not compete in the GSDHJA Mini Medal or Finals.

GSDHJA ADULT AMATEUR MEDAL

PART I - GSDHJA ADULT AMATEUR MEDAL CLASS SPECIFICATIONS

All entries to jump a medal type course of fences 2'6". Course will incorporate 2 standard tests and include at least two changes of direction. Work-off is at the judge's discretion. Riders may cross enter the GSDHJA Green Rider Medal (except for the Finals), OR GSDHJA Child/Adult Medal (but not both) at the same show. Riders may not cross enter the GSDHJA Medal at the same show, including the Finals. If class does not meet 2 rider minimum, it may be combined with Mini medal. Riders who have participated in any medal in which the fences exceeded 3'0" within the past 5 years may not compete in the GSDHJA Mini Medal or Finals.

PART II - GSDHJA ADULT AMATEUR MEDAL FINALS SPECIFICATIONS

All entries to jump a medal type course of fences 2'6 including at least two changes of direction. The top twelve to return for a second round, and minimum of top four to work off. Riders are allowed to cross enter into the Flat Medal and 2'9 Child/Adult Medal. Riders who have participated in any medal class in which the fences exceeded 3'0 within the past 5 years may not compete in the GSDHJA A/A Medal or Finals.

GSDHJA GREEN RIDER MEDAL

PART I - GSDHJA GREEN RIDER MEDAL CLASS SPECIFICATIONS

All entries to jump a medal type course of fences 2'3" including at least two changes of direction. A work-off is at judge's discretion. Except for the Finals, riders may cross enter the GSDHJA Mini Medal at the same show. Riders competing at 2'6 may only enter Green Rider Medal if they have never competed at 2'9 or above (over 40 rule is an exception). Riders who have participated in any medal in which the fences exceeded 2'9" within the past 5 years may not compete in the GSDHJA Green Rider Medal or Finals.

PART II - GSDHJA GREEN RIDER MEDAL FINALS SPECIFICATIONS

All entries to jump a medal type course of fences 2'3" including at least two changes of direction. The top twelve to return for a second round, and minimum of top four to work off. Except for the Flat Medal, riders may not cross enter into any other medal finals class. Riders who have participated in any medal class in which the fences exceeded 2'9" within the past 5 years may not compete in the GSDHJA Green Rider Medal or Finals.

GSDHJA STIRRUP CUP MEDAL

PART I - GSDHJA STIRRUP CUP MEDAL CLASS SPECIFICATIONS

All entries to jump a medal type course of fences 2' (no oxers) including at least two changes of direction. No work off except in Finals. Riders may not cross enter into any other jumping medal. Riders who have participated in any class in which the fences exceeded 2' may not compete in the GSDHJA Stirrup Cup Medal or Finals.

PART II - GSDHJA STIRRUP CUP MEDAL FINALS SPECIFICATIONS

All entries to jump a medal type course of fences 2' (no oxers) including at least two changes of direction. The top twelve to return for a second round, and minimum of top four to work off. Except for the Flat Medal, riders may not cross enter into any other medal finals class. Riders who have participated in any class in which the fences exceeded 2' may not compete in the GSDHJA Stirrup Cup Medal or Finals.

RULE VII - HUNTER DIVISION

PART I - GENERAL ELIGIBILITY

The Hunter Division is open to horses, stallions, mares, or geldings. Amateur adults may ride ponies in hunter classes excluding pony hunters. Stallions are prohibited in any division or class restricted to juniors. Any rider competing with their stirrups tied to the girth and/or secured in any like manner will automatically be eliminated from the entire competition.

PART II - COURSES

Section 1. GENERAL - Fifty percent or more of the obstacles must be at least the required height and none may be more than 3" under. Horses must be shown over a minimum of eight obstacles.

Section 2. ALTERATIONS - Except in case of inclement weather, broken equipment, or similar emergency a course must not be altered except by written permission of all exhibitors. If one or more original obstacles are rendered unusable during a class and no duplicate exists, management may substitute obstacles which approximate as nearly as possible the originals.

Section 3. VIOLATIONS - In classes where GSDHJA course requirements have not been met and the violation has not been observed and corrected prior to the third competitor's performance, the class must be completed without altering the course and the results will stand for the purposes of the Championship.

With the exception of a course set at an improper height, competitors who have gone over the course with the violation have the option of re-jumping the course.

PART III - ATTIRE, TACK AND EQUIPMENT

Section 1. TACK

1. Snaffles, pelhams and full bridles, all with cavesson nose bands, are required.
 - a. Judges may penalize, but may not eliminate, a horse or pony that competes in a snaffle, pelham, or full bridle that is unconventional. Unconventional snaffles, pelhams, or full bridles include, but are not limited to, hunter gags, kimberwickes, etc.
 - b. Judges must eliminate a horse or pony that competes in illegal bits or nosebands. Illegal bits include, but are not limited to, three rings, gags (other than the hunter gag), et cetera... Illegal nosebands include, but are not limited to, drop, flash and figure eight nosebands.
2. Martingales of any type are prohibited in Under Saddle classes. Standing and running martingales used in the conventional manner are allowed for all over fences classes. All other martingales are considered illegal. A judge must eliminate a horse or pony that competes in a martingale other than a standing or running martingale used in the conventional manner

Section 2. EQUIPMENT

1. Light pads and bar shoes are permissible. All artificial appliances, including but not limited to nasal strips, boots, wraps and bandages are prohibited. In the case of inclement weather competition management may permit the use of bell boots.
2. Electronic Communication Devices
 - a. No mounted exhibitor may wear or carry an electronic communication device (i.e., cellular telephone, pager, walkie talkie, iPod, etc.) while in the competition ring. The penalty for wearing or carrying a forbidden device if observed by the judge may be elimination from the class during which the device was worn or carried.
 - b. Electronic communication devices used for purposes of coaching, etc., between competitors and individuals outside the ring shall be prohibited in all classes.
3. Any rider competing and or riding anywhere on the competition grounds with their stirrup, stirrup leather, or foot tied and/or secured in any manner, will automatically be eliminated from the entire competition.
4. Whips. Competitors are prohibited from carrying a whip that is longer than 30" (75cm) while competing, jumping or schooling over fences. A rider may not carry more than one whip. Whips that are weighted at the end are prohibited

Section 3. DRESS

1. Protective headgear/vest. All riders must wear protective headgear. While competing in a jumping class, if a rider's chin strap becomes unfastened, the rider may stop, re-fasten the chin strap and continue his/her round without penalty or elimination. A judge may, but is not required, to stop a rider and ask them to refasten a chin strap which has become unfastened, again without penalty to the rider. Any exhibitor may wear a protective vest either body protecting or inflatable, specifically designed for use in equestrian sport in any division or class without penalty from the judge.
2. Attire. Riders are required to wear conservatively colored coats (black, blue, green, grey or brown) which are free from adornment which in the judge's opinion is overly distracting. Shirts must have a choker, similar collar or tie. Breeches may be buff, canary, tan, rust or white.
3. Inappropriate attire. When management permits Hunter or Hunter/Jumping Seat Equitation riders to ride without jackets, riders must wear traditional, short, or long-sleeved riding shirts with chokers or ties. Polo shirts and full chaps are not permitted except in unjudged warm-up classes. Management or Judge may eliminate an exhibitor who is inappropriately attired.

Section 4. BOOTS/SHOES

Boots/shoes worn while riding anywhere on the competition grounds must have a distinguishable heel.

Section 5. NUMBERS

Competitors must display the correct number which must be clearly visible while performing in any class unless otherwise stated in the prize list. Competitors may be penalized at the discretion of the judge.

Section 6. BRAIDING

Braiding is optional at the GSDHJA Championship show.

PART IV - JUDGING

General

1. All classes must be judged on performance and soundness and when indicated, conformation, suitability or manners.
 - a. When a horse makes two faults at one obstacle only the major fault will be counted. (Exception: refusals count in addition.)
 - b. When an obstacle is composed of several elements in the same vertical plane, a fault at the top element is the only one penalized
 - c. At an in and out, the faults committed at each obstacle are considered separately. In case of a refusal or runout at the 2nd obstacle of an in and out, the competitor may rejump both obstacles of the in and out.
 - d. Judges must penalize unsafe jumping and bad form over fences, whether touched or untouched.
 - e. Teams, pairs and unicorns (abreast and tandem) should be judged as a single unit, scoring only major faults at each obstacle. (Exception: in cases where two or more horses have knockdowns or refusals, they are scored cumulatively.) In tandem formation, faults for horses not keeping proper hunting distance apart and in abreast formation, faults for horses not keeping abreast will be calculated at the rate of 1/2 fault for each 1/2 horse's length and are cumulative at each obstacle, as well as at each end of the ring; or on an outside course, at each obstacle and between each obstacle. No additional penalty for finishing out of original order.
 - f. In classics and when a class is held on an outside course, brilliance should be emphasized.
2. Circling once upon entering the ring and once upon leaving is permissible.
3. In cases of broken equipment or loss of shoe while competing, the rider or handler may choose to continue without penalty. If they decide to stop to address the situation that rider/handler will be eliminated. In the case of the jump(s) falling over due to weather or act of God, the rider must remain in the ring until receiving instructions from the judge(s) or be eliminated. In this instance, the decision of the judge(s) is final.
4. In the event of elimination, the horse must exit the ring immediately.
5. Obstacle Not Properly Set. If a competitor jumps an obstacle that has not been reset, or has been reset improperly, due to it being downed by a previous competitor, the weather, or some other factor, the competitor receives no penalty. However, if the competitor knocks down the obstacle he will be penalized accordingly.
6. A horse has competed in an over fences class when the horse's entry number and a score for at least the first jump are recorded on the judges card. A horse failing to complete the entire course is not eligible to receive points, awards, or prize money. A horse has competed in an under saddle class when the horse has entered the ring. When three or fewer horses compete in an

under saddle class, all horses' numbers must be listed on the judges card regardless of whether they receive an award.

7. All horses must be serviceably sound. Horses that are not serviceably sound are ineligible for an award, including under saddle classes.

Faults

1. The following faults are scored according to the judges opinion and depending on severity or division, may be considered minor or major faults.

- a. Rubbing the jump
- b. Swapping leads in a line or in front of a jump
- c. Late lead changes
- d. Spooking
- e. Kicking up or out
- f. Jumping out of form
- g. Jumping off the center line of jump
- h. Bucking and/or playing
- i. Adding a stride in a line with a related distance
- j. Eliminating a stride in a line with a related distance
- k. Striking off on a wrong lead on the courtesy circle. (May be corrected with either a simple or flying change of lead)

2. The following are considered major faults.

- a. Knockdown
- b. Refusal
- c. Refusal or stopping while on course
- d. Crossing the track. A track is established once a horse has landed from a fence or completes a required test and follows the horse until the consecutive fence is jumped or the next test is executed. Upon completion of each consecutive fence or performance of the next test, the track is erased. Crossing a track between obstacles and/ or required tests shall constitute a disobedience and will be penalized by the judge(s). Exceptions 1. A course diagram that requires a rider to cross his track. 2. Snake or multiple panel jumps that are jumped consecutively.
- e. Dangerous jumping
- g. Addressing a jump - coming to a stop in front of a jump in order to show the jump to the horse.
- f. Completely missing a lead change
- h. Adding or eliminating a stride in an in and out.
- i. Breaking stride, or Trotting while on course. (Exceptions-Where posted on the course diagram i.e. trot jumps, steep banks, etc. Striking off on a wrong lead on the courtesy circle.)

3. The following constitute elimination.

- a. Three refusals.
- b. Off course
- c. Jumping course before it is reset
- d. Bolting from the ring
- e. Fall of horse and/or rider (rider shall not remount in the ring).
- f. Stopping for loss of shoe or broken equipment

Section 3. UNDER SADDLE CLASSES - Horses are to be shown at a walk, trot, and canter both ways of the ring. Light contact with the horse's mouth is required. Horses should be obedient, alert, responsive, and move freely. They should not be eliminated for slight errors. Judges may ask horses to hand gallop collectively, one way of the ring. Not more than eight will be asked to hand gallop at one time. All horses being considered for an award must be serviceably sound. An Under Saddle class cannot be the first performance class held in a rated section.

Horses showing in under saddle portion of a division must also follow the same cross entry restrictions set for over fences portion regardless of whether they showed in the over fences portion of that division. 'Catch' Riders in flat portion of any Jr/Am division must meet the specifications for the division. Riders listed on multiple horses in any one flat class will only be awarded points towards High Point Awards for the horse that places the highest in the class.

RIDERS, OWNERS & TRAINERS must all be current members in Order for points to count

LEADLINE DIVISION

Leadline riders who compete in a minimum of 3 leadline classes during the season shall receive a Recognition Award at end of the year. Must be GSDHJA member.

Achievement Awards: Points accrued by rider, allowing change of horse without forfeiting points. Riders earning 30 points in Walk/Trot & Long Stirrup, and 40 points in Crossrail, Short Stirrup, Green Rider, .60m Jr/Am Jumpers, & .70m Jr/Am Jumpers will receive an Achievement award at the end of the year. All past GSDHJA year-end champion winners are ineligible to accrue points in the same division the following year.

WALK/TROT DIVISION

Judged at walk/trot. In over rails class, riders two point rails (1 x around) & post in between. Diagonals count around corners but not between rails. Riders may not compete in any other division at same show. Riders competing in classes requiring canter for more than 1 season are not eligible to ride in Walk/Trot.

CROSSRAIL HUNTERS*

Fences 1'0". Simple changes of lead will NOT be penalized. Riders may not cross enter into any division w/ fences 2'3 or higher. Points accrued by rider. Riders who have competed at 2'3 or above are not eligible to ride in Crossrails. *Riders may compete on multiple horses in Hunter Over Fences classes, but will earn GSDHJA year end points only on highest placing ride per class.

SHORT STIRRUP HUNTERS* & EQUITATION - 12 & under

LONG STIRRUP HUNTERS* & EQUITATION - 13 & over

Fences 1'6"-2'0" no oxers, set as course to count. Riders may not cross enter pony hunters, or any division w/ fences 2'6 or higher. Points accrued by rider. Riders who have competed at 2'6 or above are not eligible to ride in the Equitation portions of this division. *Riders may compete on multiple horses in Hunter Over Fences classes, but will earn GSDHJA year end points only on highest placing ride per class.

GREEN RIDER HUNTERS* & EQUITATION

Fences 2'3". Riders may not cross enter into any division w/ fences 2'9 or higher. Points accrued by rider. Riders who have competed at 2'9 or above are not eligible to ride in the Equitation portions of this division. Riders over age of 40 may compete in all portions, but only if they no longer compete at 2'9 or over. *Riders may compete on multiple horses in Hunter Over Fences classes, but will earn GSDHJA year end points only on highest placing ride per class.

.60m JR/AM JUMPERS Fences .6m (2'), with no oxers or combinations. Open to all junior and adult amateur riders. Classes will not be pointed if run as a Table III. Riders may not cross enter into any division w/ fences .80/2'6" or higher.

.70m JR/AM JUMPERS Fences .7m (2'3"), with optional oxers and no combinations. Open to all junior and adult amateur riders. Classes will not be pointed if run as a Table III. Riders may not cross enter into any division w/ fences .95m/2'9" or higher.

HUNTER DIVISION AWARDS:

PONY HUNTERS – 17 & under

Fences 2'0" (small & medium ponies) and 2'6" (large ponies).

LOW CHILDREN'S/ADULT AMATEUR HUNTERS

Fences 2'6". Riders may not cross enter into any hunter division w/ fences 3'0 or higher, or jumper division w/ fences 3'3 or higher.

CHILDREN'S/ADULT AMATEUR HUNTERS

Fences 2'9". Riders may not cross enter into any hunter division w/ fences 3'3 or higher, or jumper division w/ fences 3'6 or higher.

MODIFIED JUNIOR/AMATEUR HUNTERS

Fences 3'0". Riders may not cross enter into any Jr/Am hunter division w/ fences 2'6 or less (except pony hunters/jumpers).

JUNIOR/AMATEUR WORKING HUNTERS

Fences 3'3". Riders may not cross enter into any Jr/Am hunter divisions w/ fences 2'9 or less or Jr/Am jumper division w/ fences 2'6 or less (except pony hunters/jumpers).

BABY GREEN HUNTERS•

Fences 2'6". Open to horses that have not shown 2'9" or higher prior to the current show year. Horses may not cross enter into any division w/ fences 3'3 or over at same show. Horses that move up during year and compete at 3'3 or higher are immediately ineligible to continue to compete in Baby Greens.

2'6" LOW OPEN HUNTERS•

Fences 3'0". Horses may not cross enter any division w/ fences 3'3 or higher.

PRE-GREEN HUNTERS•

Fences 2-9"-3'0". Open to horses that have not shown 3'3" or higher prior to the current show year. Horse may not cross enter into any division w/ fences 3'6 or over at same show. Horses that move up during year and compete at 3'6 or higher are immediately ineligible to continue to compete in Pre-Greens.

LOW HUNTERS•

Fences 3'0".

MODIFIED WORKING HUNTERS•

Fences 3'3". Horses may not cross enter into Baby Green Hunters.

WORKING HUNTERS•

Fences 3'6". Horses may not cross enter into Baby or Pre-Green Hunters.

• Denotes "Open Division" and may be ridden in by all riders. All other restricted to Jr/Am.

RULE VIII -JUMPER DIVISION

PART I - GENERAL ELIGIBILITY

Jumpers may be of any breed, height, or sex. Junior riders may show stallions in the jumper divisions. Any action(s) against a horse by an exhibitor, which are deemed excessive by a judge,

steward, or competition veterinarian, in the competition ring or anywhere on the competition grounds may be punished by official warning, elimination, or other sanctions which may be deemed appropriate by the competition manager. Such action(s) could include, but are not limited to, excessive use of whip, spurs, or bamboo poles. Manual poling is prohibited. Competitors found to be in violation of this rule by the competition steward or other USEF or GSDHJA official shall be eliminated/disqualified from competing within the upcoming 24 hour period and shall forfeit all entry fees for such competition. In addition, after consultation between competition management, the steward, or other official involved and the judge in the Jumper division, additional penalties including disqualification from the balance of the competition may be imposed. In a case of unsoundness sufficiently severe to be considered abusive, the judge(s) must eliminate the competitor from that class and inform the competition manager, who in conjunction with the official veterinarian and the steward, will evaluate disqualifying the horse from further participation in the competition.

PART II - SCORING

GENERAL

1. In principle, jumpers are scored on penalties incurred between the start line and finish line. A competitor, after receiving the signal to begin his/her round, is not being scored on penalties incurred from knockdowns or refusals until crossing the start line in the proper manner.
 - a. Penalties apply for late falling rails: 1. after crossing the finish line but before leaving the ring, or 2. before the tone sounds for the start of the next round.
 - b. A competitor will be scored on penalties incurred before crossing the start line in the proper manner for: 1. taking more than 45 seconds to jump the first obstacle after the time of the rounds has begun; 2. jumping an obstacle before crossing the start line, unless said obstacle is designed as a practice obstacle or after crossing the finish line, whether forming part of the course or not; or 3. actions against a horse deemed excessive
2. Penalty faults include disobediences, falls, knockdowns (while in the process of jumping an obstacle) and time penalties. No more than one penalty may be scored at each attempt. If an obstacle is knocked down or displaced for any reason other than it was caused by jumping or an attempt to jump, no penalty is incurred.
3. Verticals. When an obstacle is composed of several elements in the same vertical plane, a fault at the top element is the only one penalized.
4. Spreads. When an obstacle to be taken in one effort is composed of several elements not in the same vertical plane (i.e., oxer, triple bar, etc.) faults at more than one element are penalized only once. Judges must pay attention when a rail is placed over or slightly behind a standing element. This could result in confusion in scoring and exactly how it will be scored must be determined by the judge(s) before the class begins.
5. Combinations. In combinations, the faults committed at each element are scored separately. In case of refusal or run-out at one element of a combination (and upon the judge's signal that the obstacle has been reset, if necessary), the competitor must re-jump the entire combination. (Exception: Closed obstacles).
6. Broken Equipment. In cases of broken equipment or loss of shoe, the rider must continue if he wishes to avoid penalty, or may retire.
7. Setting a Standard. After the first round of the first class in any section, management or the judges may order a competitor from the ring when it becomes evident that their performance prohibits them from being in the ribbons.
8. Courtesy Fence. An eliminated competitor has the right to make one attempt to jump an additional single obstacle, which the judge(s) may designate, but may not continue thereafter.

(Exception: The right to attempt an additional obstacle does not apply to Fault and Out classes or in the case of the fall of the horse or rider.)

9. Exiting the Arena. Any competitor who does not leave the ring promptly at the end of the round or after being eliminated is liable for a fine of up to \$100 payable to The Federation, and may be disqualified from future classes during the competition at the discretion of the judge(s). Any competitor at the end of his/her round who does not leave the arena through the designated gate(s) (e.g. jumping out of the arena), is eliminated. Leaving the ring before crossing through the start markers to begin their round will not incur penalty. Exception: JP145.3.b leaving the ring anytime while on course results in elimination

10. Outside Assistance. Riders receiving physical assistance from outside the ring (i.e., lunge whips, etc.) while on course will be eliminated. (Note: This does not apply to riders between rounds in Table II Sec. 2(b) or Table IV Sec. 2(b) competitions provided the rider begins his jump-off within the limits of JP136.)

11. Jumping Obstacles Not Part of the Course. Under penalty of elimination and possible fine any obstacle in the arena which requires a jumping effort, whether flagged or not, may not be jumped by a competitor at any time while in the arena except as it may constitute a part of the current competition. Exception: Natural obstacles, which are not numbered and flagged, may be jumped unless specifically crossed off in the field or noted as crossed off on the course plan by the course designer, after consultation with the judge(s). [Questionable items in arena that will be scored may need to be pre-determined by the judges and so noted and announced prior to start of class.]

12. Obstacle Not Properly Set. If a competitor jumps an obstacle that has not been reset, or has been reset improperly, due to it being downed by a previous competitor, the weather, or some other factor, the competitor receives no penalty. However, if the competitor knocks down the obstacle he will be penalized accordingly.

13. Competed. A competitor is considered to have competed only after he has entered the ring, and received the signal to start. Competitors who are unable to complete the first round of a competition have no right to any prize, with the exception of Fault & Out, Gamblers Choice or other classes with special rules with requirements as to the finish.

START AND FINISH

In order to receive a score other than “Withdrew (Did Not Start),” “Retired,” or “Eliminated”:

a. The horse must cross the start line between the markers in the proper direction with the rider mounted. Passing through the starting markers in the improper direction before starting, does not incur penalty. Competition Management and/or the judge(s) may permit or disallow a rider to lead a horse into the ring prior to mounting.

b. The horse must cross the finish line between the markers in the proper direction and with the rider mounted. (Exception: Fault and Out or other classes with special rules regarding the finish)

c. The horse must jump all of the required fences between the start and finish markers.

d. The horse must not resist for 45 consecutive seconds or take more than 45 seconds to jump the first obstacle after the time of the round has begun or take more than 45 seconds to jump the next obstacle on course.

e. The horse must not be eliminated for other prohibited actions that might occur while the horse is in the competition arena. (Exception: Fault and Out classes.)

TIME TO START

A competitor will have 45 seconds from the time the judge(s) sound an audible signal to cross between the start markers in the proper direction and start on course. If a competitor does not cross through the start line within the allotted time, the time on course will start when the allotted

time expires. A count-down clock visible to the rider must be in use for any class offering \$2,500 or more in prize money.

USE OF AUDIBLE SIGNAL

An audible signal (bell, horn, whistle, gong or buzzer) is sounded for the following purposes:

- a. to give the signal to start;
- b. to stop a competitor in the event of an unforeseen incident (which also designates a time-out);
- c. to interrupt the 45-second period which a rider has to begin the course in the event of an unforeseen incident;
- d. to indicate that an obstacle has to be reset before being retaken after it has been knocked down during a refusal (designating a time-out);
- e. to give the signal for a competitor to continue his round after an interruption.
- f. to indicate by repeated and prolonged ringing that the competitor has been eliminated; and
- g. to indicate that the rider should not proceed to the jump-off round in a Table II Sec. 2. (c) class, or a Table IV(c) class

TIMING

1. Starting & Stopping. Time is taken from the instant the horse's chest reaches the start line, or upon the expiration of 45 seconds following the sounding of the audible tone, until it reaches the finish line. The Judges have the right to interrupt the 45-second countdown if unforeseen circumstances occur and, if the welfare of the horse is involved, temporarily excuse the competitor, allowing him to return at a later period in the class. Disobediences, falls, etc., occurring between the signal to start and the moment the competitor crosses the starting line in the correct direction, are not penalized.
2. If a rider stops to fasten his chin strap, he must indicate to the judge that there is an issue with his chinstrap. The rider is not penalized for halting to refasten the chin strap, but the clock will not be stopped.
3. If as a result of a disobedience a competitor displaces or knocks down any obstacle or a flag marking the limits of the water jump, of a natural obstacle or in all cases where the nature of the obstacle is changed by knocking down the flag, the tone is sounded and the time is stopped until the obstacle has been rebuilt. When the obstacle has been rebuilt, the tone is sounded to indicate that the course is ready and that the competitor can continue the round. The competitor is penalized for a refusal and a time correction of 6 seconds is added to the time taken by the competitor to complete his round. The time is restarted at the moment when the horse leaves the ground at the obstacle where the refusal occurred.
4. Additional Time Out. a. If a rider is forced to hold up and the time stopped while a fence is being rebuilt due to it being knocked down or displaced for any reason other than it was caused by jumping or an attempt to jump, no penalty is incurred and 6 seconds is not added to their time. After the fence is rebuilt, the tone is sounded, and the time is restarted when the rider is as close as possible to the place on the course when the time was stopped. b. If a knockdown occurs following a refusal, but not as a result of the refusal, the time is stopped and the fence is rebuilt. No additional penalty is incurred and 6 seconds is not added to their time. Once the fence has been rebuilt, the tone is sounded and the time is restarted no matter where the rider might be on the course.
5. If a disobedience with the knock down in .3 occurs at the second or subsequent part of a combination, the time is restarted when the horse leaves the ground at the first element of the combination. Elements knocked down preventing a horse from jumping the next obstacle must be removed, even if time must be taken out for this purpose.

6. On Course. After the signal to start has sounded, a competitor must pass through the start markers in the proper direction to be considered on course. (See JP135.1)
7. Time Faults. One (1) time fault will be charged for each commenced second by which the time allowed is exceeded in any class for which time is a factor in scoring.
8. Exceeding the Time Limit. Any competitor whose time including penalty seconds which might have been assessed for time-out(s), as described under 2 and 3 above, exceeds the Time Limit is eliminated. The 'Time Limit' is defined as double the Time Allowed.
9. Option Fences. At any obstacle marked as an option on the course plan, in the event of a disobedience at one portion, the competitor has the right to attempt either portion in his following attempt. However, in the case of a displacement of any part of the obstacle, the tone must be sounded and all portions must be reset prior to the continuation of the round.
10. During rounds where time is a deciding factor, a re-jump of the entire course may only be considered as an option if there is no automatic or manual time due to very exceptional circumstances. In these cases a competitor may elect not to re-jump the course and instead be placed after competitors with equal faults. If a re-jump does take place, the original score will be void.

DISOBEDIENCES –

1. Refusal. Stopping in front of an obstacle to be jumped, whether or not the horse knocks it down or displaces it, is penalized as a disobedience. Stopping at an obstacle without knocking it down and without backing, followed immediately by jumping from a standstill, is not penalized. However, if the halt continues, or if the horse backs even a single step or circles to retake the course, a refusal is incurred.
2. Run-out. Evading or passing the obstacle to be jumped or the finish line or jumping an obstacle outside its limiting markers is penalized as a disobedience.
3. Resuming the Course. After a run-out or refusal the competitor must, before proceeding on course, re-jump the obstacle at which the disobedience occurred or be eliminated. If the flag, standard, wing, or obstacle has not been reset when the competitor is ready to jump, he must await the signal to start or be eliminated.
4. Loss of Forward Movement. Halting or stepping backward after crossing the start line, (unless due to a refusal, runout or an order from a judge due to unforeseen circumstances such as a fence being blown down), will be penalized as a disobedience. Loss of forward movement on banks will not be scored as a disobedience unless the horse takes a step backwards.
5. Circling. Any form of circle or circles whereby the horse crosses its original track between two consecutive obstacles (start and finish included), or stops advancing toward or turns at least 180 degrees away from the next fence, or finish line, except to retake an obstacle after a disobedience, is considered a disobedience. This is a judgment call. (NOTE: Coming sideways or zigzagging toward an obstacle does not constitute a disobedience unless the horse passes or turns its back to the next obstacle or the finish line).

KNOCKDOWNS
An obstacle is considered knocked down when in jumping an obstacle, a horse or rider, by contact:

- (a) lowers any part thereof which establishes the height of the obstacle or the height of any element of a spread obstacle, even when the falling part is arrested in its fall by some other portion of the obstacle; or
- (b) moves any part thereof which establishes the height of the obstacles so that it rests on a different support from the one on which it was originally placed. Should a pole resting in a cup come to rest on the lip of the cup, or on a bracket which is an integral part of the cup, it is not considered a knockdown. Narrowing the width of a spread obstacle without

altering the height of any elements as defined above is not considered a knockdown. If an obstacle falls after a competitor leaves the ring, it is not considered a knockdown. (Exception: A fault at the final jumping effort will count, unless the competitor has left the arena.)

KNOCKDOWNS

1. An obstacle is considered knocked down when in jumping an obstacle, a horse or rider, by contact:
 - a. changes any part thereof which establishes the height of the obstacle or the height of any element of a spread obstacle, even when the falling part is arrested in its fall by some other portion of the obstacle; or
 - b. moves any part thereof which establishes the height of the obstacle so that it rests on a different support from the one on which it was originally placed.
2. Special Circumstances. Should a pole resting in a cup come to rest on the lip of the cup, or on a bracket which is an integral part of the cup, or in the case of a safety cup where all parts of the cup are still attached to the sleeve it is not considered a knockdown. Narrowing the width of a spread obstacle without altering the height of any elements as defined above is not considered a knockdown. If, while in the process of being jumped, the top element is struck in such a fashion that it changes the height of the jump, with both ends remaining in the cups and nothing else supporting the top element, it is scored as no faults.

FALLS

1. The first fall of horse or rider results in elimination.
2. A rider is considered to have fallen when he is separated from his horse, which has not fallen, in such a way as to necessitate remounting or vaulting into the saddle.
3. A horse is considered to have fallen when the shoulder and haunch on the same side have touched the ground or an obstacle and the ground.
4. A courtesy fence is not permitted following the fall of the horse or rider.
5. In the case of a fall while on course, the rider may not remount in the competition ring.

OFF COURSE

A competitor is considered off course when he deviates from the course as shown by the diagram and jumps an obstacle prior to rectifying the deviation.

PART III - CLASS CONDITIONS

TABLE OF JUMPING FAULTS - Faults and elimination are scored as follows:

- (a) Knockdown of obstacle or standard with any portion of horse, rider, or equipment, when jumping an obstacle -- 4 faults.
- (b) Knockdown of automatic timing equipment, other designated markers on start and finish lines --4 faults.
- (c) First disobedience anywhere on course -- 4 faults.
- (d) Second cumulative disobedience anywhere on course -- Elimination.
- (e) A horse resisting for 45 consecutive seconds -- Elimination.
- (f) Taking more than 45 seconds to jump the first obstacle after the time of the round has begun -
-Elimination.
- (g) Taking more than 45 seconds to jump the next obstacle on course -Elimination.
- (h) Exceeding Time Allowed (for each commenced second over the Time Allowed) --1 fault.
- (i) Fall of horse and/or rider --Elimination.

- (j) Jumping an obstacle before it is reset, or without waiting for signal to proceed --Elimination.
- (k) Starting before judge's signal to proceed -- Elimination.
- (l) Failure to cross the start line within 45 seconds, in classes (or phases of a class) where time is not being recorded -- Elimination.
- (m) Jumping an obstacle before crossing start line unless said obstacle is designated as a practice obstacle or after crossing the finish line, whether forming part of the course or not -- Elimination.
- (n) Off course --Elimination.
- (o) Rider and/or horse leaving the arena before finishing the course (Penalized at any time the horse is in the ring) -- Elimination.
- (p) Any competitor at the end of his/her round who does not leave the ring through the designated gate(s) (e.g. Jumping out of the arena) -- Elimination.
- (q) Actions against a horse deemed excessive (For example: excessive use of whip or spurs at any time within the arena) -- Elimination.
- (r) Exceeding the Time Limit -- Elimination.

Section 1. TABLE II - Clear Round. The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. Horses with clear rounds or equal faults remain equal

Section 2. TABLE II, SEC. I - Time First Round. The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. Horses with clear rounds or equal faults are classified according to their time taken to complete the course.

Section 3. TABLE II, SEC. 2 (A) - Time First Jump-Off. The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults.

Section 4. TABLE II, SEC. 2 (B) - Time First Jump-Off. The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. If a competitor has gone clean in the first round, the competitor will, without leaving the ring, upon an audible signal, commence the designated jump-off course. A competitor with a clear round may dismount, and with assistance if necessary, adjust tack and/or equipment; however, upon the audible signal to begin his/her round, the competitor is responsible to adhering to the 45 second rule. A competitor who leaves the arena after a clear round (before or after the tone) will be considered to have withdrawn from the jump-off. If there are no clean rounds and a tie exists for first place, there will be one jump-off in which time will decide in the event of equality of faults.

Section 5. TABLE II, SEC. 2 (A/B) - At management's discretion, each exhibitor may have the option of taking part in the jump-off at the completion of their round as in Table II, Sec 2 (b) or after all exhibitors have completed their first round. If there are no clear rounds and a tie exists for first place, a jump-off will be held with those tied for first place.

Section 6. TABLE II, SEC. 2 (C) - Power and Speed. Two Phase Competitions - The first phase to consist of 8 to 10 jumping efforts and the second phase of 5 to 7 jumping efforts. Scores are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed if any. If a competitor has gone clear in the first phase, he will, upon crossing

the finish line, commence the second phase course. Time starts as the horse crosses the finish line of the first phase. If there are no clear rounds and a tie exists for first place, the results will be determined by the scores and time from the first phase. The use of a Time Allowed is optional in the first phase. If a Time Allowed is not used in the first phase then those with equal faults will remain tied.

Section 7. TABLE III—Faults Converted Into Seconds 1. Faults incurred when jumping an obstacle, for putting one or more feet in the water, or on the marking lath are penalized by adding four seconds for each occurrence. In indoor arenas or smaller rings, competitors may be penalized with two (2) seconds added for each occurrence at the discretion of the Senior Judge. Time penalties (2 or 4 seconds) must be listed on the course plan. 2. A Time Limit of 120 seconds will be automatically applied. (180 seconds for courses over 600m.) Seconds added due to jumping faults do not count towards the 120 or 180 second time limit determination. 3. The first disobedience is penalized automatically by the extra time taken. Causes of elimination in Table of Jumping Faults JP144.4 through .19 apply.

Section 8. TABLE V, SEC. 1 - Optimum Time in First Round. The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In case of equality of faults, ties will be broken on the following basis: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the course) will be posted on the course plan: the horse with the time on course closest to this Optimum Time (over or under) will prevail in the tie, next closest next, etc.

Section 8. TABLE V, SEC. 2 (A) - Optimum in First Jump-Off. The first round and first jump-off are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In case of equality of faults, ties will be broken on the following basis: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the course) will be posted on the course plan: the horse with the time on course closest to this Optimum Time (over or under) will prevail in the tie, next closest next, etc.

Section 9. TABLE V, SEC. 2 (B) - Optimum Time First Jump-Off. The first round and first jump-off are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. If a competitor has gone clean in the first round, the competitor will, without leaving the ring, upon an audible signal, commence the designated jump-off course. In case of equality of faults in the jump-off, ties will be broken on the following basis: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the course) will be posted on the course plan: the horse with the time on course closest to this Optimum Time (over or under) will prevail in the tie, next closest next, etc. If there are no clear rounds, a jump-off, scored as described above, will take place among those tied for first place.

Section 10. TABLE V, SEC. 2 (C) - Optimum Time Power and Speed. The first round and first jump-off are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed, if any (Note: The use of a time allowed is optional in the initial round.) If a competitor has gone clean in the first round, he will, upon crossing the finish line, commence the designated jump-off, with time starting as the horse crosses the finish line for the initial course. In the case of equality of faults in the jump-off, ties will be broken on the following basis: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the course) will be posted on the course plan: the horse with the time on course closest to this

Optimum Time (over or under) will prevail in the tie, next closest next, etc. If there are no clear rounds, a jump-off, scored as described above, will take place among those tied for first place.

PART IV - COURSES

Section 1. COURSES - There must be at least one change of direction in every course including jump-off courses. Every course must contain a minimum of eight obstacles. (Exception: jump-off courses.) Each obstacle of a combination is counted as an additional effort. When one or more of the original obstacles is sufficiently damaged to become unusable while a class is in progress and no duplicate is available, show management must substitute obstacle(s) which approximate as nearly as possible the original obstacle(s).

Section 2. JUMP-OFFS - Jump-offs are held over obstacles from the original course which may include obstacles not included in the initial round. In a jump-off, any sequence of obstacles in either direction may be employed. Obstacles may be raised, lowered, broadened, or narrowed. Courses may be shortened after the first round and must be shortened if there is more than one jump-off..

Section 3. POSTING COURSES - Courses must be posted at least one-half (1/2) hour before the scheduled time of the class. The plan or diagram of the course, including the Speed, Time Allowed, length of course, and jump-off course, must show the obstacles which must be jumped with the order indicated by number. Apart from this, the rider is not bound to follow a compulsory track. An arrow is used to indicate the direction in which each obstacle must be jumped.

PART V - JUMPER ATTIRE & TACK

ATTIRE

At Show managements' discretion a particular jumper attire may be called for.

1. Proper Jumper Attire (required at the Championship Show) Coats of any color are required. Breeches must be light color (white, fawn or canary). Pastel and dark colored breeches are not allowed. Shirts, light in color, must be tucked into breeches and fastened at the top of the neck. Ties or chokers of any color must be worn (unless the shirt, by design, has the choker built in for its intended use). Boots are required. Half chaps are permitted as long as the color matches the paddock boots being worn.
2. Standard Jumper Attire. Coats are not required. Breeches of any color are permitted. Shirts (polo shirts are permitted) must have collars and sleeves (sleeves may be either long or short), and must be tucked into breeches. Sleeveless shirts and shirts with exposed hoods are prohibited. Boots are required. Half chaps are permitted as long as the color matches the paddock boots being worn.
3. In extreme weather conditions, the use of jackets, sweaters or raincoats can be allowed by management and/or permission from the Jumper Judge/s. Permission must be granted before entering the competition ring.
4. In cases where the above requirements are not followed, the penalty for a first or minor offense will be a warning and for repeated violations by the same exhibitor at the same event, the penalty may be elimination.
5. Management, at its discretion, may allow competitors to compete without riding coats. If a riding coat is not worn, riders must wear a shirt with a collar or a choker, neatly tucked into riding breeches. A wind breaker jacket or raincoat may be worn if conditions require. In all

cases, riders must appear neatly attired to appear before the public or be subject to penalty of elimination by the judges.

TACK

1. Martingales.

No martingale restrictions when used in a conventional manner

2. Whips. Competitors are prohibited from using a whip that is longer than 30" (75cm) while in the process of jumping or schooling over fences. A rider may not carry more than one whip.

Whips that are weighted at the end are prohibited at any time.

3. Draw Reins/German Martingales. Draw reins and German Martingales may only be used when schooling or in classes with no prize money that are offered at 1.20m or below. Ponies may not be ridden by a Junior in draw reins or German martingales at any time. No other head set devices (chambon, etc.) are permitted in any class.

4. The total maximum weight of equipment allowed to be added to a Horse's leg, front or hind (single or multiple boots, fetlock rings, etc.), is 500 grams or 17.637 ounces (shoe excluded).

Failure to comply with this paragraph will incur disqualification.

5. Tied Stirrups. Any rider competing with their stirrup, stirrup leather or foot tied and/or secured in any manner, will automatically be eliminated from that class. Riding anywhere on the competition grounds with stirrup, stirrup leather or foot tied or otherwise secured is cause for disqualification, by the steward, of that rider from the subsequent class in which the rider is entered.

6. It is compulsory for all persons at hunter, jumper or hunter/jumper competitions when mounted anywhere on the competition grounds, to wear properly fastened protective headgear which meets or exceeds ASTM (American Society for Testing and Materials)/SEI (Safety Equipment Institute) standards for equestrian use and carries the SEI tag. It must be properly fitted with harness secured.

7. Any exhibitor may wear protective headgear (ASTM/SEI) and/or a protective vest either body protecting or inflatable, specifically designed for use in equestrian sport in any division or class without penalty from the judge.

8. No mounted exhibitor may wear or carry an electronic communication device (i.e., cellular telephone, pager, walkie talkie, etc.) while in competition ring. The penalty for wearing or carrying a forbidden device if observed by judge may be elimination from the class during which the device was worn or carried. Exception: A handicapped participant may use electronic devices if, prior to the class, he/she presents to the USEF Steward written justification from treating personnel setting forth the necessity for the equipment.

PART VI - JUMPER SCHOOLING RULES

Manual poling is prohibited. No Swedish oxers are allowed. Spread fences must be jumped in the right direction. If an item (blanket, cooler, etc.) is laid over the rail of an oxer it may be laid over the front rail only. Riders are fully responsible for any jump taken by their horse. Any action deemed not in the best interest of the horse will not be allowed. Schooling over obstacles in any competition area is permitted only at the time designated by the Show committee. All other schooling over obstacles is permitted only within clearly identified areas and only at time designated by the Show Committee.

Schooling over obstacles in any other area of the competition ground or at any other time is prohibited.

JUMPER DIVISION CLASSES

RIDERS, OWNERS & TRAINERS must all be current members in order for points to count

PONY JUMPERS – 17 & under

Fences .8m (2'6).

LOW CHILDREN'S/ADULT AMATEUR JUMPERS

Fences .8m (2'6). Open to all junior & adult amateur riders. Riders may not cross enter into any division w/ fences 1.0m/3'3 or higher.

CHILDREN'S/ADULT AMATEUR JUMPERS

Fences .90m (2'10). Riders may not cross enter into any division w/ fences 1.10m/3'6 or higher.

MODIFIED JUNIOR/AMATEUR JUMPERS

Fences 1.0m (3'3). Riders may not cross enter into any Jr/Am hunter or jumper division w/ fences .80m/2'6 or under (except pony hunters/jumpers).

JUNIOR/AMATEUR JUMPERS

Fences 1.10m (3'6). Riders may not cross enter into any Jr/Am hunter or jumper division w/ fences .90m/3'0 or under (except pony hunters/jumpers).

.90m OPEN JUMPERS•

Fences .90m (2'10) w/ up to a .90m spread.

1.0m OPEN JUMPERS•

Fences 1.0m (3'3) w/up to a 1.0m spread.

1.10m OPEN JUMPERS•

Fences 1.1m (3'6) w/ up to a 1.1m spread.

1.20m OPEN JUMPERS•

Fences 1.2m (4'0) w/ up to a 1.2m spread. Same horse/rider combination cannot cross enter into .90m jumpers at the same show.

RULE IX - COMBINING/DIVIDING SECTIONS AT GSDHJA SHOWS

Short/Long Stirrup: If there are less than 2 in any/each section, these may be combined.

Green Rider Hunter: If there are less than 2 in any/each section, these may be combined.

Low Children's/Adult Hunters & Jumpers: If there are less than 2 in any/each section, these may be combined.

Children's/Adult Amateur Jumpers: If there are less than 2 in any/each section, these may be combined.

Mini Medal: If class does not meet 2 rider minimum, it may be combined with AA medal.

Adult Amateur Medal: If class does not meet 2 rider minimum, it may be combined with Mini medal.

Competition management may offer classes divided by age of adult exhibitor and junior exhibitor.

RULE X - CHAMPIONSHIP SHOW ELIGIBILITY

PART 1

Must meet all (2) Requirements listed below:

#1) Trainers, Riders, and Owners must all be members in good standing in order to compete in the Championship Show.

#2) Horses and/or riders must have earned one point during the current show year in all GSDHJA Recognized classes in order to compete. Riders must have earned a total of (3) points for Flat Medal, Stirrup Cup 2' Medal, Green Rider 2'3 Medal and 2'6 Jr Mini Medal and (1) point for 2'6 Adult Medal, 2'9 Child/Adult Medal, 3' Medal, Jr/Am 3'3 Medal in order to compete in the Medal Finals.

Riders do not need to pre-qualify for the following classes, but do still need to meet requirement #1:

All Fun Classes such as Leadline and the Costume Class

All Special Jumper Classes

Hunt Teams

Jumper Mini Prixes

Hunter Derbies

Pleasure Horses

Maiden, Novice, Limit Equitation (see part 2 below)

NOTE: ELIGIBILITY REQUIREMENTS must be able to be proven through horseshowtime.com results/records. It is the responsibility of the trainer, rider, and/or owner to make sure that the horses' and riders' names are correctly identified on the class sheet/show results of each show they attend during the show season.

PART 2

Maiden/Novice/Limit equitation classes are not GSDHJA recognized divisions, but these classes are offered at the Championship Show. In order to ride in these classes, riders must meet the eligibility requirements for each, as of the beginning of the current show year, but do not have to "qualify" with one point as in the other divisions.

Maiden Eq - Open to jr/am riders who have not won a blue ribbon in equitation

Novice Eq - Open to jr/am riders who have not won 3 blue ribbons in equitation

Limit Eq - Open to jr/am riders who have not won 6 blue ribbons in equitation

Open Equitation, Medal classes, and the Maiden/Novice/Limit equitation classes count towards rider status. Wins in Eq over fences Classes count against rider status for BOTH over fences and on the flat. Wins on the flat do not count towards rider's over fences status, only their flat status. Wins in equitation classes run in conjunction with Crossrails, Short/Long Stirrup, etc do not count towards Maiden/Novice/Limit status.

If a rider has won their way out of one of the categories during this show season, but BEGAN the current show season eligible for that category, they may still compete in that category at the Championship show.

Maiden/Novice/Limit specifications (specific to GSDHJA)

Open to riders that have not won one/three/six first place ribbons respectively competing in equitation classes at County or USEF rated horse shows.

1. Maiden. For juniors and amateur riders who have not won 1 blue ribbon over obstacles.

2. Novice. For juniors and amateur riders who have not won 3 blue ribbons over obstacles.

3. Limit. For juniors and amateur riders who have not won 6 blue ribbons over obstacles.

4. The Maiden, Novice, Limit status of a rider is determined from the closing date of the previous year's championship horse show. The status of a rider at the beginning of the GSDHJA

show season shall be the status of the rider at the current year championship horse show regardless of performance throughout the current year

5. Ribbons won as a junior affect a rider's status when competing as an adult.

6. Ribbons won in leadline classes and in classes where entries are not required to ride at all gaits will not affect Maiden, Novice, Limit and Intermediate status (walk-trot for example).

7. Ribbons won in classes not to jump do not affect a rider's status in classes over jumps.

However, ribbons won in classes over jumps do affect a rider's status in classes not to jump.

For example, if you win equitation over fences, that counts against both the M/N/L over fences and flat. However, if you win the equitation flat only, this does not affect M/N/L over fences eligibility, only flat.

8. Ribbons won in classes with less than four (4) entries do not affect a rider's status.

9. Ribbons won in short/long stirrup or maiden equitation (over obstacles not to exceed 2') only count against maiden eligibility.

For example, if a person were to win short stirrup equitation over fences numerous times, they would not be eligible for any maiden classes, but would maintain eligibility for novice and limit.

10. Ribbons won in classes over obstacles lower than 2'3" will not be counted in reckoning Novice or Limit status.

PART 3

GSDHJA JR/AM & OPEN HUNTER DERBIES

GSDHJA JR/AM HUNTER DERBY

Open Amateurs & Juniors only. To jump fences 2'6 or 2'9.

Riders may pick jump height section, but it must follow the cross entry restrictions of all other divisions rider/horse is competing in.

The same rider/horse combination may not compete in both Derbies.

To be judged on performance, hunter pace, jumping style, quality and movement. First round is Classic Hunter Round with the top 15 will return in reverse order of scores for the second round. Second Round is Handy Round and will incorporate tight turns, options for jump approach, hand galloping and/or trot fence.

In each round, judges' base score will be given, then one point will be added for each option fence jumped (which may be set higher), up to a maximum of four. Scores from both rounds will be combined to determine the overall winner.

\$5 add back with prize money distributed as follows; 30% for 1st, 22% for 2nd, 15% for 3rd, 10% for 4th, 7% for 5th, 6% for 6th, 5% for 7th, 5% for 8th.

GSDHJA OPEN HUNTER DERBY

Open to Professionals, Amateurs & Juniors. To jump fences 3'0 or 3'3.

Riders may pick jump height section, but it must follow the cross entry restrictions of all other divisions rider/horse is competing in.

The same rider/horse combination may not compete in both Derbies.

To be judged on performance, hunter pace, jumping style, quality and movement. First round is Classic Hunter Round with the top 15 will return in reverse order of scores for the second round. Second Round is Handy Round and will incorporate tight turns, options for jump approach, hand galloping and/or trot fence. In each round, judges' base score will be given, then one point will be added for each option fence jumped (which may be set higher), up to a maximum of four. Scores from both rounds will be combined to determine the overall winner.

\$5 add back with prize money distributed as follows; 30% for 1st, 22% for 2nd, 15% for 3rd, 10% for 4th, 7% for 5th, 6% for 6th, 5% for 7th, 5% for 8th.

PART 4

OPEN EQUITATION CHALLENGE

Open to Professionals, Amateurs & Juniors. To be judged on seat, hands, guidance and control of the horse over a course of 10-12 fences set at 2'9. All riders to compete in first round, with the top 15 to return in reverse order of scores for the second round, carrying their first round scores, for second round. Additional testing of the top 4-6 riders is at the judge's discretion. To compete, Pros must have riders competing at championship show. Last season's champion is not eligible to compete in this season's class.

PART 5

GSDHJA MINI PRIX(s)

Mini Prix classes will be Table II, Sec. 2 (c) - Two Phase Competitions. The first phase to consist of 8 to 10 jumping efforts (with a time allowed) and the second phase (immediate jump-off) of 5 to 7 jumping efforts. Scores are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. *If a competitor has gone clean in the first round, he will, upon crossing the finish line, commence the designated jump-off course. Time starts as the horse crosses the finish line for the initial course.* If there are no clean rounds and a tie exists for first place, there will be one jump-off, in which time will decide in the event of equality of faults. The use of a Time Allowed is optional in the first round. The same rider/horse combination may not compete in more than one section of the Mini Prix. \$5 add back with prize money distributed as follows; 30% for 1st, 22% for 2nd, 15% for 3rd, 10% for 4th, 7% for 5th, 6% for 6th, 5% for 7th, 5% for 8th.

GSDHJA .8m Jr/Am MINI PRIX

Open Amateurs & Juniors only. To jump fences .8m with up to a .8m spread. Entry into the .8m Mini Prix must not create a cross entry restriction with any/all other divisions rider/horse is competing in. The same rider/horse combination may not compete in more than one Mini Prix Class (See Specifications page for qualifying requirements)

GSDHJA .90m MINI PRIX

Open to Professionals, Amateurs & Juniors. To jump fences .90m with up to a .90m spread. Entry into the .90m Mini Prix must not create a cross entry restriction with any/all other divisions rider/horse is competing in at this show. The same rider/horse combination may not compete in more than one Mini Prix Class (See Specifications page for qualifying requirements)

GSDHJA 1.10m MINI PRIX

Open to Professionals, Amateurs & Juniors. To jump fences 1.10m with up to a 1.10m spread. Entry into the 1.10m Mini Prix must not create a cross entry restriction with any/all other divisions rider/horse is competing in at this show. The same rider/horse combination may not compete in more than one Mini Prix Class (See Specifications page for qualifying requirements)

PART 6

BRAIDING - Braiding is optional at the GSDHJA Championship show.

PART 7

CROSSRAILS

At the champ show riders may compete in Crossrails 2x around AND Crossrails Course OR Crossrails Course AND Short/Long Stirrup. Riders MAY NOT Compete in Crossrails 2X around

and Short/Long Stirrup. If a rider is competing in BOTH Crossrails 2x around AND Crossrails Course, then only the higher placing of their two Hunter Classics, Hunter under/saddles, Equitation over/fences, and Equitation flats will count for year end points.

RULE XI - YEAR END AWARDS

PART I

The Association offers Year End Awards in several categories, the purpose of which is to encourage participation at GSDHJA shows. In making these awards the Association certifies that animals are properly recorded and exhibited under the name of the owner or lessee who **MUST** be a member of the GSDHJA. The Board of Directors has the authority to cancel any award should the competition throughout the year be so slight as not to warrant the presentation of an award. Award winners must accept awards in person or have someone designated to accept the awards for them, otherwise they must pay for shipping and handling costs.

Section 1. ELIGIBILITY -

#1) To be eligible for an award a horse/rider must be recorded with the Association as a member in good standing and its/their trainer and owner or lessee must be a member in good standing of the Association. No points will be credited before a horses'/riders' trainer and owner or lessee becomes a member.

#2) In order for a horse to be eligible for a year end award in a hunter or jumper division in which points follow the horse, it must have competed at a minimum of 3 shows in that division. In order for a rider to be eligible for a year end award in an achievement or equitation division in which the points follow the rider, they must have competed at a minimum of 3 shows in that division.

Section 2. OWNERSHIP of a horse may be transferred during the year without affecting the animal's score, but the Association must be notified of the transfer and the new owner must be a member if points won under the new ownership are to be counted.

Section 3. MULTIPLE OWNERSHIP - At least one owner must be a member of the Association and the member's name must appear on the entry form in order for the points to count.

Section 4. POINT STANDINGS DEADLINE –

Deadline for submitting year end point corrections/inquiries are as follows:

JULY 1st – for all shows from the start of the season through May 31st.

SEPTEMBER 1st – for all shows from June 1st through August 31st.

DECEMBER 1st – for all shows from September 1st through November 30th.

Members have 10 days upon the posting of the Championship Show Results to submit corrections/inquiries regarding championship show points unless the Board of Directors elects to extend this date. After that time, **THE POINTS WILL STAND.**

PART II -

GSDHJA YEAR END AWARDS OFFERED

ACHIEVEMENT AWARD DIVISIONS

LEADLINE

WALK TROT

CROSSRAILS

SHORT STIRRUP

LONG STIRRUP

GREEN RIDER HUNTER

.60m JR/AM JUMPERS

.70m JR/AM JUMPERS

REGULAR AWARD DIVISIONS

BABY GREEN HUNTER

2'6" LOW OPEN HUNTER

PRE-GREEN HUNTER

LOW HUNTER

MODIFIED WORKING HUNTER

WORKING HUNTER

PONY HUNTER

LOW CHILDREN'S/ADULT AMATEUR
HUNTER

CHILDREN'S/ADULT AMATEUR
HUNTER

MODIFIED JUNIOR/AMATEUR HUNTER

JUNIOR/AMATEUR WORKING HUNTER

PONY JUMPER

LOW CHILDREN'S/ADULT AMATEUR
JUMPER

CHILDREN'S/ADULT AMATEUR JUMPER

MODIFIED JUNIOR/AMATEUR JUMPER

JUNIOR/AMATEUR JUMPER

.90m OPEN JUMPER

1.0m OPEN JUMPER

1.10m OPEN JUMPER

1.20m OPEN JUMPER

OPEN EQUITATION 11 & UNDER

OPEN EQUITATION 12-14

OPEN EQUITATION 15-17

OPEN EQUITATION 18 & OVER

PART III -

SPECIAL GSDHJA YEAR END AWARDS:

HIGH POINT EQUITATION RIDER - To count ALL points earned in an Open Equitation division on the flat and over fences

HIGH POINT JUNIOR/AMATEUR RIDER - To count ALL points earned by a Junior or Amateur in any hunter or jumper division. Does NOT include any equitation, medal or achievement division points.

HIGH POINT PROFESSIONAL RIDER - To count ALL points earned by a professional in an open hunter or open jumper division.

HIGH POINT TRAINER- To count ALL points earned by any junior, amateur, or professional listed under that trainer

SPORTSMANSHIP AWARD

CHAMPIONSHIP SHOW:

BEST HUNTER

BEST JUMPER

BEST EQUITATION HORSE

BEST ADULT RIDER

BEST JUNIOR RIDER

PART IV - HUNTER JUMPER AND EQUITATION POINTS TABULATION

GSDHJA points are determined by the number of entries and placing in each class.

Hunter or Jumper division Champions will not be awarded extra points beyond that earned in individual classes.

Section 1. Points available at regular GSDHJA Horse Shows.

Placement	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	N>15
1st	1	4	4	4	5	6	7	8	9	10	11	12	13	14	15	N
2nd	0	2	2	2	3	4	5	6	7	8	9	10	11	12	13	N-2
3rd	0	0	1	1	2	3	4	5	6	7	8	9	10	11	12	N-3
4th	0	0	0	0	1	2	3	4	5	6	7	8	9	10	11	N-4
5th	0	0	0	0	0	1	2	3	4	5	6	7	8	9	10	N-5
6th	0	0	0	0	0	0	1	2	3	4	5	6	7	8	9	N-6
7th	0	0	0	0	0	0	0	1	2	3	4	5	6	7	8	N-7
8th	0	0	0	0	0	0	0	0	1	1	3	4	5	6	7	N-8

Section 2. Points available at GSDHJA Championship Horse Show.

Placement	2	3	4	5	6	7	8	9	10	11	12	13	14	15	N>15
1st	8	8	8	10	12	14	16	18	20	22	24	26	28	30	2N
2nd	4	4	4	6	8	10	12	14	16	18	20	22	24	26	2N-4
3rd	0	2	2	4	6	8	10	12	14	16	18	20	22	24	2N-6
4th	0	0	0	2	4	6	8	10	12	14	16	18	20	22	2N-8
5th	0	0	0	0	2	4	6	8	10	12	14	16	18	20	2N-10
6th	0	0	0	0	0	2	4	6	8	10	12	14	16	18	2N-12
7th	0	0	0	0	0	0	2	4	6	8	10	12	14	16	2N-14
8th	0	0	0	0	0	0	0	2	4	6	8	10	12	14	2N-16
9th	0	0	0	0	0	0	0	0	2	4	6	8	10	12	2N-18
10th	0	0	0	0	0	0	0	0	0	2	4	6	8	10	2N-20

Section 3. Point chart for all Medal Classes.

# of riders	1st	2nd	3rd	4th	5th	6th	7th	8th
2	1	0						
3	2	1						
4	3	2	1					
5-9	6	3	2	1				
10-14	7	5	4	3	2	1		
15-19	9	7	6	5	4	3	2	1
20+	10	8	7	6	5	4	3	2